



Introduction

Various approaches have emerged in recent years to address the challenge of parallelizing optimal control (OC) algorithms. To achieve this, it is critical to handle endpoint constraints efficiently. The **contribution of our work** are the follows

- A novel **endpoint-explicit DDP**, which is both exact and computationally efficient, offering **quadratic convergence**.
- Our method **effectively handles rank deficiencies** without increasing computational cost.
- Highly suitable for **MPC applications** with both **forward and inverse dynamics** formulations.

OC problem abstraction

OC problems subject to stagewise and endpoint constraints can be locally resolved by solving the following quadratic program:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \frac{1}{2} \mathbf{w}^\top \mathbf{A} \mathbf{w} - \mathbf{w}^\top \mathbf{a} \\ \text{subject to} \quad & \mathbf{B} \mathbf{w} = \mathbf{b}. \end{aligned} \quad (1)$$

In this abstraction, $\mathbf{w} \in \mathbb{R}^{n_w}$ represents the **primal and dual decision variables** encountered in an OC problem without endpoint constraints (e.g., search direction for states, controls, and multipliers of the dynamics constraints). Moreover, $\mathbf{B} \in \mathbb{R}^{n_b \times n_w}$ represents the **Jacobian of the endpoint constraint**, while $\mathbf{A} \in S_{++}^{n_w}$ is a large banded matrix that describes the OC problem without endpoint constraints.

The solution to this system is:

$$\mathbf{y} = -\mathbf{S}^{-1}(\mathbf{b} - \mathbf{B}\mathbf{A}^{-1}\mathbf{a}), \quad (2a)$$

$$\mathbf{w} = \mathbf{A}^{-1}\mathbf{a} - \mathbf{A}^{-1}\mathbf{B}^\top \mathbf{y}, \quad (2b)$$

where $\mathbf{S} = \mathbf{B}\mathbf{A}^{-1}\mathbf{B}^\top$ denotes the Schur complement, and its inversion can be efficiently computed via a sparse Cholesky decomposition. Here, Equation (2a) calculates the Lagrange multiplier associated with the **endpoint constraint**. In contrast, Equation (2b) computes the **primal and dual variables**. This is achieved through two **Riccati recursions** with different initializations. This abstract solution results in a highly efficient algorithm capable of handling arbitrary stagewise constraints.

Endpoint-explicit DDP

Nonlinear OC problems with endpoint constraints can be formulated using either forward or inverse dynamics:

$$\begin{aligned} \min_{\mathbf{x}_s, \mathbf{u}_s} \quad & \ell_N(\mathbf{x}_N) + \sum_{k=0}^{N-1} \ell_k(\mathbf{x}_k, \mathbf{u}_k) \\ \text{s.t.} \quad & \tilde{\mathbf{x}}_0 \ominus \mathbf{x}_0 = \mathbf{0}, \quad (\text{initial condition}) \quad \mathbf{f}_k(\mathbf{x}_k, \mathbf{u}_k) \ominus \mathbf{x}_{k+1} = \mathbf{0}, \quad (\text{integrator / forward dyn.}) \\ & \mathbf{h}_k(\mathbf{x}_k, \mathbf{u}_k) = \mathbf{0}, \quad (\text{inverse dyn.}) \quad \mathbf{r}(\mathbf{x}_N) = \mathbf{0}. \quad (\text{endpoint constraint}) \end{aligned} \quad (3)$$

In general, our algorithm can be divided into three main steps:

1. We compute the search direction for the **endpoint-independent problem** ($\tilde{\mathbf{w}} = \mathbf{A}^{-1}\mathbf{a}$) through Riccati recursion, performing the unconstrained DDP algorithm:

$$\begin{aligned} \delta \hat{\mathbf{u}} &= -\tilde{\boldsymbol{\pi}} - \boldsymbol{\Pi} \delta \hat{\mathbf{x}}, & \tilde{\boldsymbol{\pi}}_u &:= \mathbf{Q}_{uu}^{-1} \mathbf{Q}_u, \quad \boldsymbol{\Pi}_u := \mathbf{Q}_{uu}^{-1} \mathbf{Q}_{ux} \quad (\text{forward dyn.}) \\ \delta \hat{\mathbf{x}}_{k+1} &= \mathbf{f}_{\mathbf{x}_k} \delta \hat{\mathbf{x}}_k + \mathbf{f}_{\mathbf{u}_k} \delta \hat{\mathbf{u}}_k + \bar{\mathbf{f}}_{k+1}, \quad \delta \hat{\mathbf{x}}_0 = \bar{\mathbf{f}}_0, & \tilde{\boldsymbol{\pi}}_s &:= \mathbf{k} + (\mathbf{k}_s^\top \tilde{\mathbf{Q}}_{uu} \Psi_s^\top)^\top, \quad \boldsymbol{\Pi}_s := \mathbf{K} + (\mathbf{K}_s^\top \tilde{\mathbf{Q}}_{uu} \Psi_s^\top)^\top \\ & & & (\text{inverse dyn.}) \end{aligned} \quad (4)$$

2. We run another Riccati recursion to compute the **endpoint-dependent search direction** ($\tilde{\mathbf{W}} = \mathbf{A}^{-1}\mathbf{B}^\top$). This step reuses the factorization computed in (1.), and replaces $\mathbf{a}$ by $\mathbf{B}^\top$ in Equation (1):

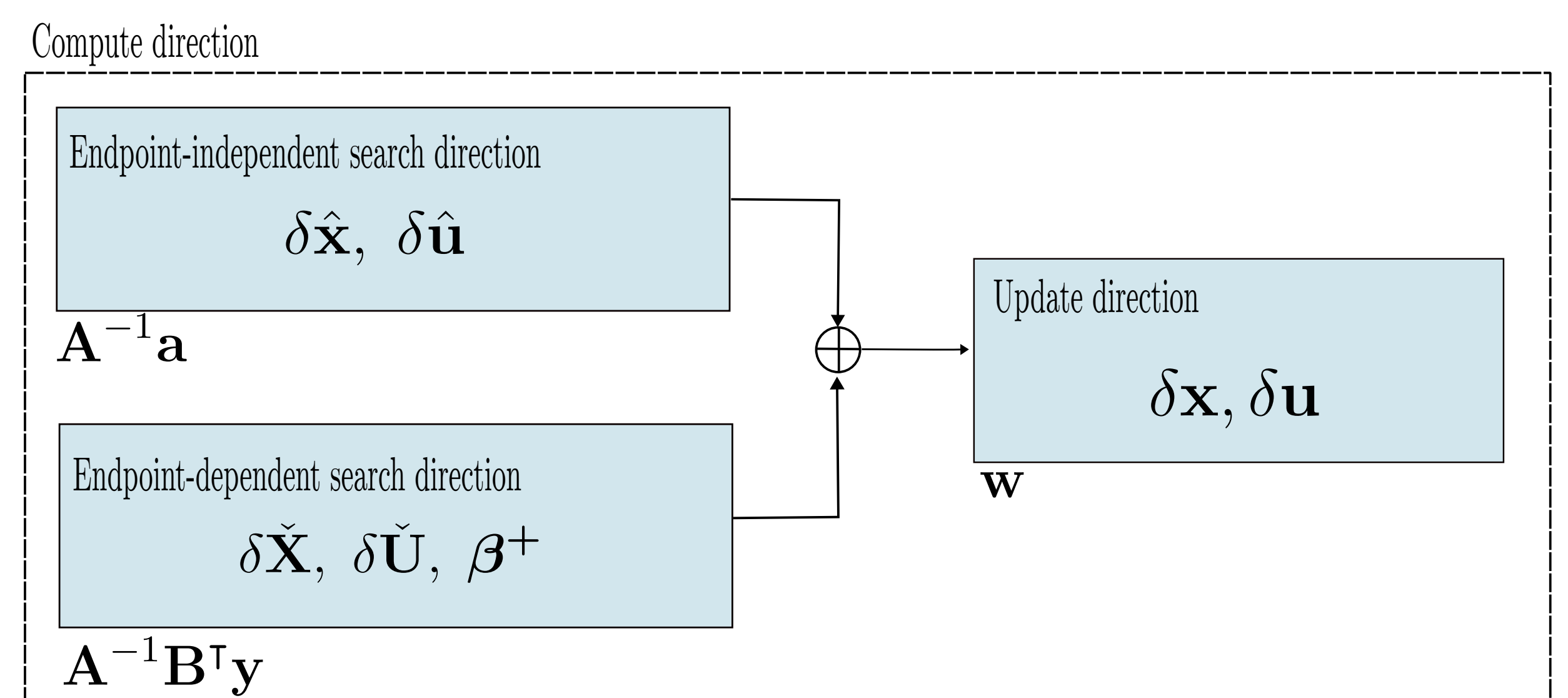
$$\begin{aligned} \delta \tilde{\mathbf{U}}_c &= -\tilde{\boldsymbol{\pi}}_c - \boldsymbol{\Pi} \delta \tilde{\mathbf{X}}_c, & \tilde{\boldsymbol{\pi}}_{c_u} &:= \mathbf{Q}_{uu}^{-1} \mathbf{Q}_{uc} \quad (\text{forward dyn.}) \\ \delta \tilde{\mathbf{X}}'_c &= \mathbf{f}_{\mathbf{x}} \delta \tilde{\mathbf{X}}_c + \mathbf{f}_{\mathbf{u}} \delta \tilde{\mathbf{U}}_c, \quad \delta \tilde{\mathbf{X}}_{c_0} = \mathbf{0}, & \tilde{\boldsymbol{\pi}}_{c_s} &:= \mathbf{k}_c + (\mathbf{k}_{sc}^\top \tilde{\mathbf{Q}}_{uu} \Psi_s^\top)^\top \quad (\text{inverse dyn.}) \end{aligned} \quad (5)$$

3. From Equation (2a) we calculate the **endpoint multiplier** as

$$\boldsymbol{\beta}^+ = (\mathbf{r}_{\mathbf{x}_N} \delta \tilde{\mathbf{X}}_{c_N})^{-1} (\bar{\mathbf{r}} + \mathbf{r}_{\mathbf{x}_N} \delta \hat{\mathbf{x}}_N). \quad (6)$$

Finally, we update the search direction as follows:

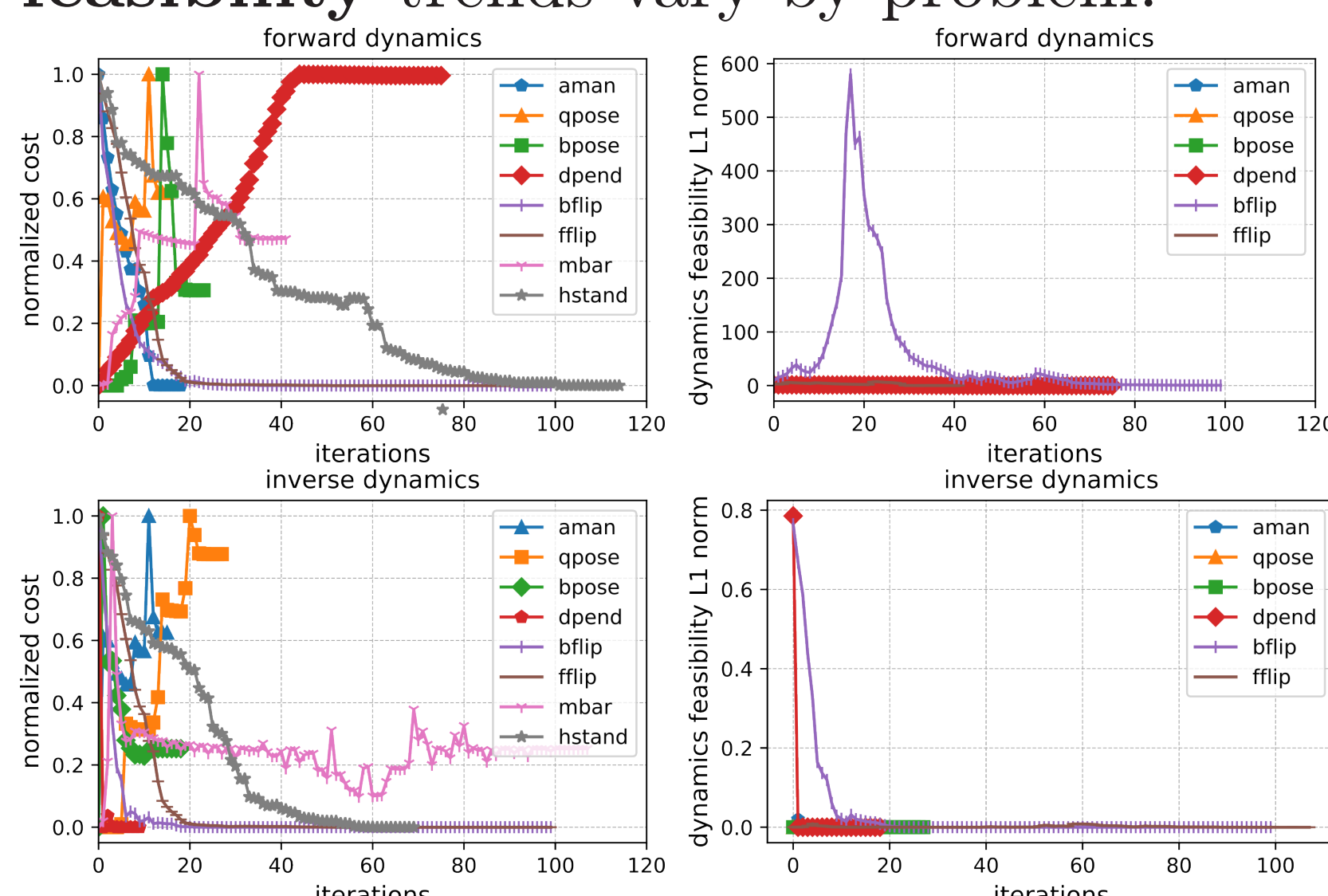
$$\begin{aligned} \delta \mathbf{u} &= \delta \hat{\mathbf{u}} - \delta \tilde{\mathbf{U}}_c \boldsymbol{\beta}^+, \\ \delta \mathbf{x}' &= \delta \hat{\mathbf{x}}' - \delta \tilde{\mathbf{X}}'_c \boldsymbol{\beta}^+. \end{aligned} \quad (7)$$



Results: Cost and feasibility, Endpoint factorization, Gymnastic Maneuvers and MPC trials

Costs and endpoint feasibility

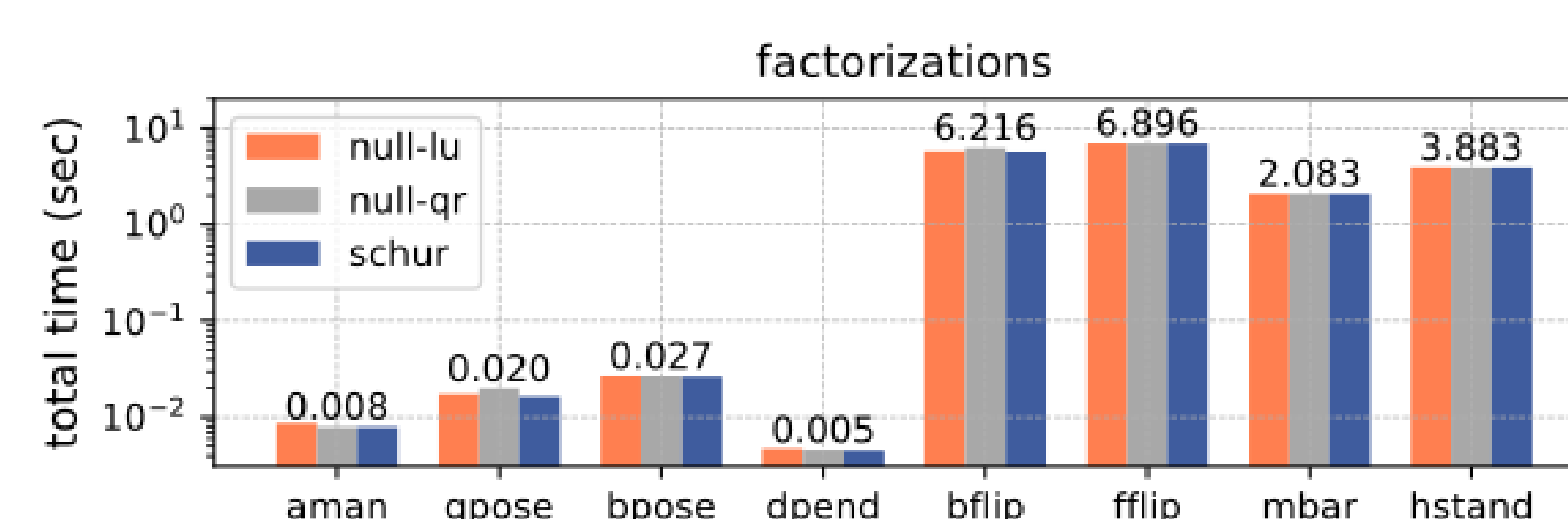
We compared **forward and inverse dynamics formulations** to evaluate our endpoint-explicit strategy on problems with different stagewise constraints. Here, inverse dynamics generally converges faster, while **cost and feasibility** trends vary by problem.



Endpoint factorization

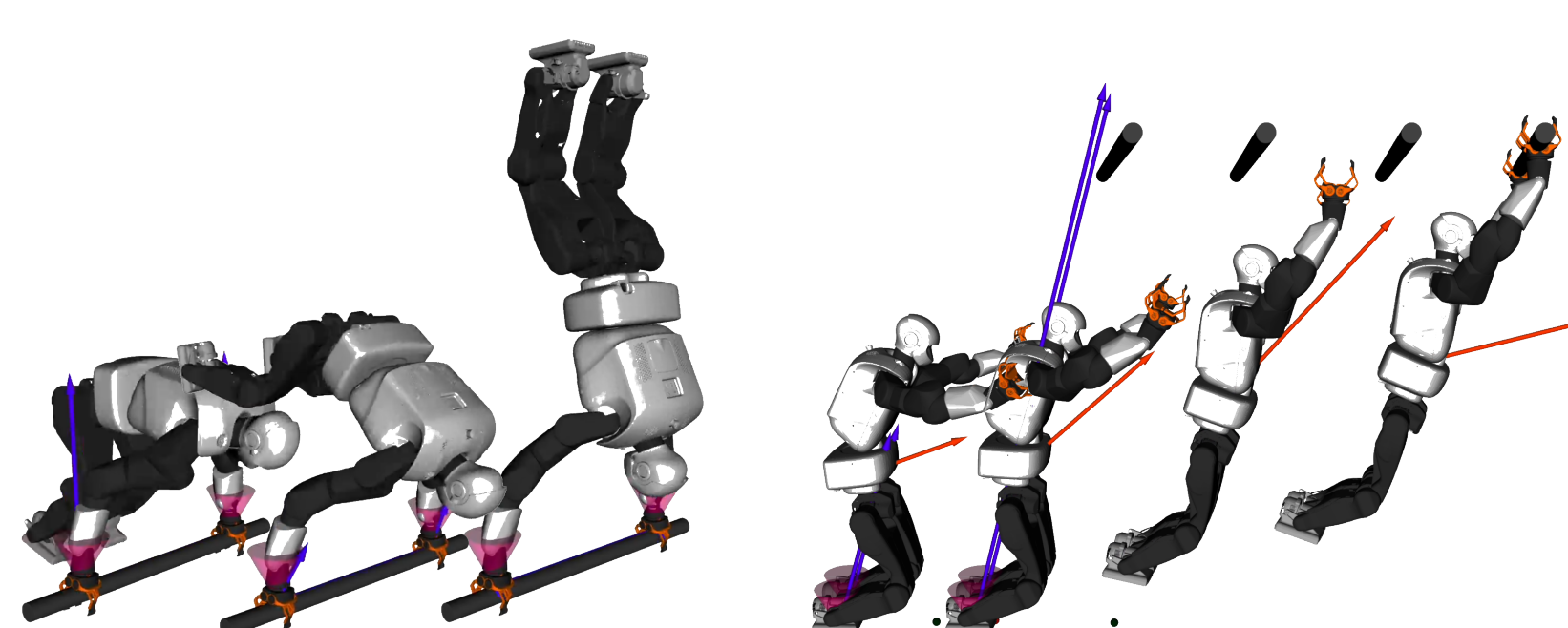
On the other hand, we evaluated our **nullspace factorization's** ability to handle rank-deficient constraints efficiently.

Compared to the Schur complement method, it achieves **similar computation times using LU or QR with pivoting**.



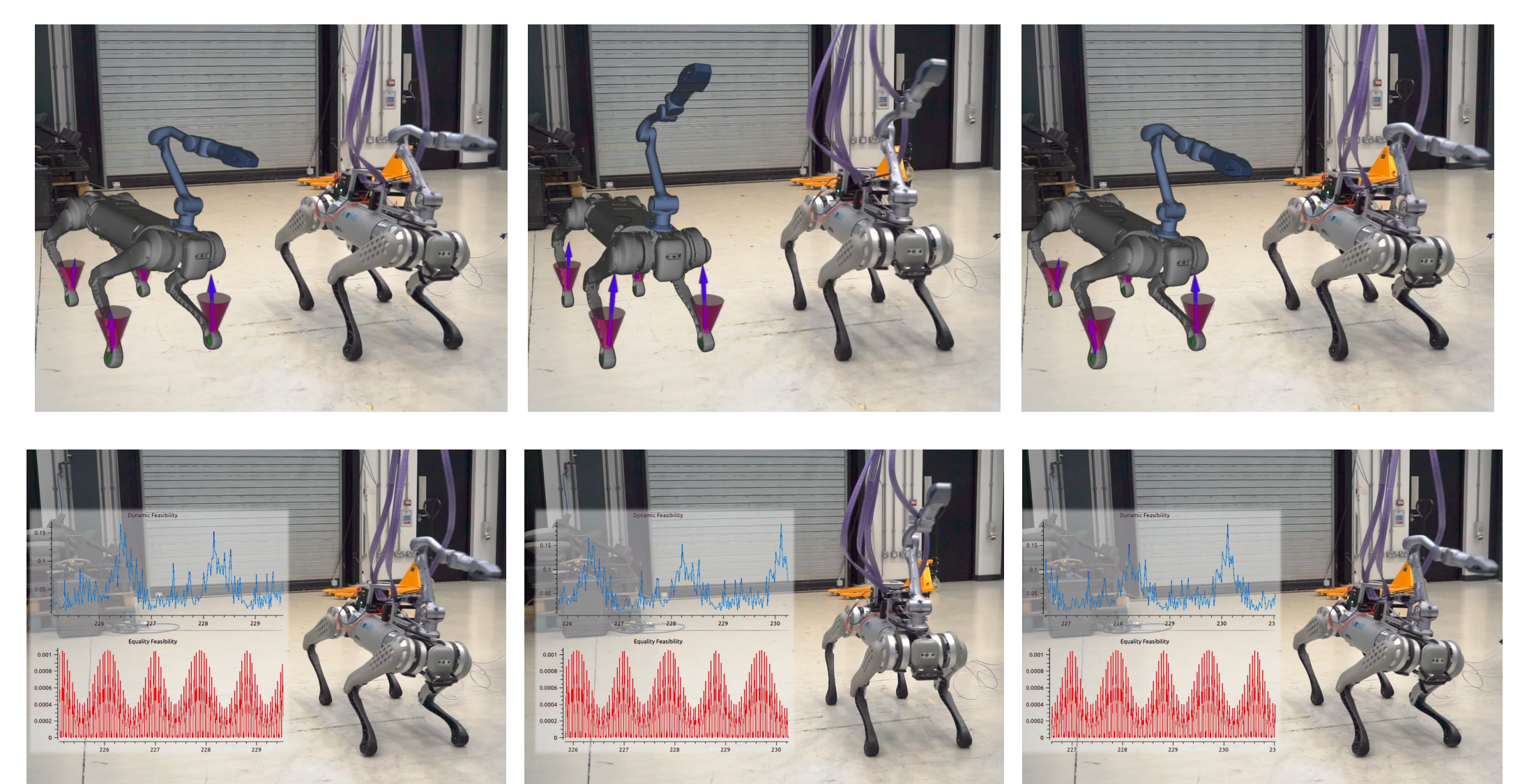
Gymnastic maneuvers

Also, our endpoint-explicit DDP algorithm **efficiently solved complex gymnastic maneuvers** for the Talos humanoid, achieving faster convergence, shorter runtimes, and better constraint satisfaction.



MPC trials

To demonstrate its relevance for control tasks, we experimentally validated our **MPC controller** using our endpoint-explicit method on scenarios like: a *B1 quadruped with a Z1 manipulator*.



We compared tracking error between the traditional cost-based penalty method and our approach with an explicit terminal constraint. In both the simulated and real-world scenarios, the **terminal constraint consistently improved tracking performance**.